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**UNITED STATES  
SECURITIES AND EXCHANGE COMMISSION  
WASHINGTON, D.C. 20549**

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**FORM 6-K**

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**REPORT OF FOREIGN PRIVATE ISSUER  
PURSUANT TO RULE 13a-16 OR 15d-16  
UNDER THE SECURITIES EXCHANGE ACT OF 1934**

**For the month of May, 2023**

**Commission File Number 001-39349**

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**DoubleDown Interactive Co., Ltd.**

(Translation of registrant's name into English)

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**Joseph A. Sigrist, Chief Financial Officer  
c/o DoubleDown Interactive, LLC  
605 5<sup>th</sup> Avenue, Suite 300  
Seattle, WA 98104  
+1-206-408-4545  
(Address of principal executive offices)**

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Indicate by check mark whether the registrant files or will file annual reports under cover of Form 20-F or Form 40-F.  Form 20-F  Form 40-F

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## INFORMATION CONTAINED IN THIS FORM 6-K REPORT

### Issuance of Press Release; Financial Statements

On May 10, 2023, DoubleDown Interactive Co., Ltd. (the "Company") issued a press release announcing its unaudited financial results for the first quarter ended March 31, 2023, together with the unaudited consolidated financial statements of the Company for the same period.

A copy of the press release and the unaudited financial statements are being furnished in this report on Form 6-K as Exhibits 99.1 and 99.2, respectively, pursuant to General Instruction B to the Form 6-K, and shall not be deemed to be "filed" for the purposes of Section 18 of the Securities Exchange Act of 1934, as amended, or otherwise subject to the liabilities of that section.

### EXHIBIT INDEX

<u>Exhibit No.</u>	<u>Description</u>
99.1	<a href="#"><u>Press release of the Company, dated May 10, 2023</u></a>
99.2	<a href="#"><u>Unaudited consolidated financial statements of the Company for the three months ended March 31, 2023</u></a>

**SIGNATURES**

Pursuant to the requirements of the Securities Exchange Act of 1934, the registrant has duly caused this report to be signed on its behalf by the undersigned, thereunto duly authorized.

**DOUBLEDOWN INTERACTIVE CO., LTD.**

Date: May 10, 2023

By: /s/ Joseph A. Sigrist

Name: Joseph A. Sigrist

Title: Chief Financial Officer



### DoubleDown Interactive Reports First Quarter 2023 Financial Results

SEATTLE, WASHINGTON – May 10, 2023 — DoubleDown Interactive Co., Ltd. (NASDAQ: DDI) (“DoubleDown” or the “Company”), a leading developer and publisher of digital games on mobile and web-based platforms, today announced its unaudited financial results for the first quarter ended March 31, 2023.

#### First Quarter 2023 vs. First Quarter 2022 Summary:

- Revenues of \$77.6 million in the first quarter of 2023 compared to \$85.5 million in the first quarter of 2022.
- Operating costs of \$52.2 million in the first quarter of 2023, a decline from \$60.8 million in the first quarter of 2022, primarily reflecting lower cost of revenue due to lower sales, and decreased marketing and amortization expense.
- Adjusted EBITDA of \$25.4 million for the first quarter of 2023 compared to \$26.9 million for the first quarter of 2022. The Adjusted EBITDA margin increased to 32.8% for the first quarter of 2023, compared to an Adjusted EBITDA margin of 31.5% for the first quarter of 2022. The Adjusted EBITDA decline was primarily due to lower revenue in the first quarter of 2023, with the higher Adjusted EBITDA margin primarily attributable to lower marketing expense for the same period.
- Net income of \$23.7 million, or earnings per fully diluted common share of \$9.55 (\$0.48 per American Depositary Share (“ADS”)), in the first quarter of 2023, compared to a net income of \$18.5 million, or \$7.46 per fully diluted common share (\$0.37 per ADS), in the first quarter of 2022. Note each ADS represents 0.05 share of a common share.
- Average Revenue Per Daily Active User (“ARPD”) increased to \$1.03 in the first quarter of 2023 from \$0.97 in the first quarter of 2022.
- Average monthly revenue per payer decreased to \$221 in the first quarter of 2023 from \$225 in the first quarter of 2022.

“Our solid first quarter results, including the first quarterly sequential revenue increase in eight quarters, once again demonstrated the strength of our business model which consistently drives attractive Adjusted EBITDA margins of more than 30% and significant cash flow,” said In Keuk Kim, Chief Executive Officer of DoubleDown. “We continue to benefit from strong payer engagement in our flagship social casino game, *DoubleDown Casino*, and intend to continue to focus on growing player monetization through the development and introduction of new casino-wide features that provide players with great entertainment and excellent value. We are also deploying capital to expand our business into new gaming categories such as iGaming through our previously announced acquisition of SuprNation, which is expected to close later this year.”

“Our ongoing initiatives to further optimize our core social casino business has positioned DoubleDown to deliver consistent attractive annual free cash flow. As a result, we have a strong balance sheet with more than \$100 million in uncommitted capital which provides the Company with significant optionality to deploy resources to enhance shareholder value. We are off to a strong start to the year, and believe we have the right strategy and operating initiatives in place to continue our solid performance over the balance of 2023.”

## Summary Operating Results for Double Down Interactive (Unaudited)

	Three Months Ended March 31,	
	2023	2022
Revenue (\$ MM)	\$ 77.6	\$ 85.5
Total operating expenses	52.2	60.8
Adjusted EBITDA (\$ MM)	\$ 25.4	\$ 26.9
Net income (\$ MM)	\$ 23.7	\$ 18.5
Net income margin	30.5%	21.6%
Adjusted EBITDA margin	32.8%	31.5%
Non-financial performance metrics		
Average MAUs (000s)	2,032	2,309
Average DAUs (000s)	841	975
ARPDau	\$ 1.03	\$ 0.97
Average monthly revenue per payer	\$ 221	\$ 225
Payer conversion	5.8%	5.5%

### First Quarter 2023 Financial Results

Revenue in the first quarter of 2023 was \$77.6 million, representing a 9% decrease from the first quarter of 2022. The decrease was primarily due to the further normalization of player activities following the lifting of stay-at-home orders and other COVID-related restrictions in 2023 compared to the prior year, as well as changes in player behaviors related to the impact of inflation and global economic concerns.

Operating expenses in the first quarter of 2023 were \$52.2 million, a 14% decrease from the first quarter of 2022. The decrease in operating expenses was primarily due to lower cost of revenue due to lower sales, and decreases in marketing and amortization expenses in the first quarter of 2023 as compared to the first quarter of 2022.

The Company recorded net income of \$23.7 million in the first quarter of 2023, or \$9.55 per fully diluted common share (\$0.48 per ADS, as compared to a net income of \$18.5 million, or \$7.46 per fully diluted common share (\$0.37 per ADS) in the first quarter of 2022. The increase in net income was primarily due to decreases in marketing expenditures and amortization expense, partially offset by a decline in revenue. Note each ADS represents 0.05 share of a common share.

Adjusted EBITDA in the first quarter of 2023 was \$25.4 million, compared to \$26.9 million in the first quarter of 2022. The decrease was primarily due to lower revenue.

Net cash flows provided by operating activities for the first quarter of 2023 were \$19.2 million, as compared to net cash flows provided by operating activities of \$28.4 million in the first quarter of 2022. The decrease was primarily due to timing of accounts receivable payments.

### Conference Call

DoubleDown will hold a conference call today (May 10, 2023) at 5:00 p.m. Eastern Time (2:00 p.m. Pacific Time) to discuss these results. A question-and-answer session will follow management's presentation.

To access the call, please use the following link: [DoubleDown First Quarter 2023 Earnings Call](#). After registering, an email will be sent, including dial-in details and a unique conference call access code required to join the live call. To ensure you are connected prior to the beginning of the call, please register a minimum of 15 minutes before the start of the call.

A simultaneous webcast of the conference call will be available with the following link: [DoubleDown First Quarter 2023 Webcast](#), or via the Investor Relations page of the DoubleDown website at [ir.doubledowninteractive.com](http://ir.doubledowninteractive.com). For those not planning to ask a question on the conference call, the Company recommends listening via the webcast.

A replay will be available on the Company's Investor Relations website shortly after the event.

## About DoubleDown Interactive

DoubleDown Interactive Co., Ltd. is a leading developer and publisher of digital games on mobile and web-based platforms. We are the creators of multi-format interactive entertainment experiences for casual players, bringing authentic Vegas entertainment to players around the world through an online social casino experience. Our flagship title, *DoubleDown Casino*, has been a fan-favorite game on leading social and mobile platforms for years, entertaining millions of players worldwide with a lineup of classic and modern games.

### Safe Harbor Statement

Certain statements contained in this press release are “forward-looking statements” about future events and expectations for purposes of the safe harbor provisions under the United States Private Securities Litigation Reform Act of 1995. Forward-looking statements are based on our beliefs, assumptions, and expectations of industry trends, our future financial and operating performance, and our growth plans, taking into account the information currently available to us. These statements are not statements of historical fact. We have based these forward-looking statements on our current expectations and assumptions about future events. While our management considers these expectations and assumptions to be reasonable, they are inherently subject to significant business, economic, competitive, regulatory and other risks, contingencies and uncertainties, most of which are difficult to predict and many of which are beyond our control. Therefore, you should not place undue reliance on such statements. Words such as “anticipates,” “believes,” “continues,” “estimates,” “expects,” “goal,” “objectives,” “intends,” “may,” “opportunity,” “plans,” “potential,” “near-term,” “long-term,” “projections,” “assumptions,” “projects,” “guidance,” “forecasts,” “outlook,” “target,” “trends,” “should,” “could,” “would,” “will,” and similar expressions are intended to identify such forward-looking statements. We qualify any forward-looking statements entirely by these cautionary factors. We assume no obligation to update or revise any forward-looking statements for any reason or to update the reasons actual results could differ materially from those anticipated in these forward-looking statements, even if new information becomes available in the future.

### Use and Reconciliation of Non-GAAP Financial Measures

In addition to our results determined in accordance with the accounting principles generally accepted in the United States of America (“GAAP”), we believe the following non-GAAP financial measure is useful in evaluating our operating performance. We present “*adjusted earnings before interest, taxes, depreciation and amortization*” (“Adjusted EBITDA”) because we believe it assists investors and analysts by facilitating comparison of period-to-period operational performance on a consistent basis by excluding items that we do not believe are indicative of our core operating performance. The items excluded from the Adjusted EBITDA may have a material impact on our financial results. Certain of those items are non-recurring, while others are non-cash in nature. Accordingly, the Adjusted EBITDA is presented as supplemental disclosure and should not be considered in isolation of, as a substitute for, or superior to, the financial information prepared in accordance with GAAP, and should be read in conjunction with the financial statements furnished in our report on Form 6-K to be filed with the SEC.

In our reconciliation from our reported GAAP “net income before provision for taxes” to our Adjusted EBITDA, we eliminate the impact of the following six line items: (i) depreciation and amortization; (ii) loss contingency related to the *Benson* case; (iii) impairment of goodwill and intangibles; (iv) interest expense; (v) foreign currency transaction/remeasurement (gain) loss; (vi) short-term investments (gain) loss; and (vii) other (income) expense, net. The below table sets forth the full reconciliation of our non-GAAP measures:

Reconciliation of non-GAAP measures <i>(in millions, except percentages)</i>	Three Months Ended	
	March 31,	
	2023	2022
Net income	\$ 23.7	\$ 18.5
Income tax expense	6.7	6.0
Income before tax	30.4	24.5
Adjustments for:		
Depreciation and amortization	0.1	2.2
Interest expense	0.5	0.5
Foreign currency transaction/remeasurement (gain) loss	(2.4)	(1.9)
Short-term investments (gain) loss	—	1.8
Other income (expense), net	(3.1)	(0.2)
Adjusted EBITDA	\$ 25.4	\$ 26.9
Adjusted EBITDA margin	32.8%	31.5%

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We encourage investors and others to review our financial information in its entirety and not to rely on any single financial measure.

**Company Contact:**

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Chief Financial Officer

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**Investor Relations Contact:**

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JCIR

+1 (212) 835-8500

[DDI@jcir.com](mailto:DDI@jcir.com)

**DoubleDown Interactive Co., Ltd.**  
**Condensed Consolidated Balance Sheets**  
(In thousands except share and per share amounts)

	<u>March 31,</u> <u>2023</u> (unaudited)	<u>December 31,</u> <u>2022</u>
<b>Assets</b>		
Current assets:		
Cash and cash equivalents	\$250,939	\$ 217,352
Short-term investments	53,835	67,891
Accounts receivable, net	28,492	21,198
Prepaid expenses, and other assets	6,456	6,441
<b>Total current assets</b>	<b>\$339,722</b>	<b>\$ 312,882</b>
Property and equipment, net	419	436
Operating lease right-of-use assets, net	3,110	3,858
Intangible assets, net	35,049	35,051
Goodwill	379,072	379,072
Deferred tax asset	52,545	59,290
Other non-current assets	1,423	1,463
<b>Total assets</b>	<b>\$811,340</b>	<b>\$ 792,052</b>
<b>Liabilities and Shareholders' Equity</b>		
Accounts payable and accrued expenses	\$ 12,741	\$ 13,830
Short-term operating lease liabilities	2,692	3,050
Income taxes payable	5	—
Contract liabilities	2,218	2,426
Loss contingency	95,250	95,250
Other current liabilities	1,496	1,926
<b>Total current liabilities</b>	<b>\$114,402</b>	<b>\$ 116,482</b>
Long-term borrowings with related party	38,349	39,454
Long-term operating lease liabilities	1,148	1,625
Other non-current liabilities	8,881	8,265
<b>Total liabilities</b>	<b>\$162,780</b>	<b>\$ 165,826</b>
<b>Shareholders' equity</b>		
Common stock, KRW 10,000 par value - 200,000,000 Shares authorized; 2,477,672 issued and outstanding	21,198	21,198
Additional paid-in-capital	359,280	359,280
Accumulated other comprehensive income	18,022	19,360
Retained earnings	250,060	226,388
<b>Total shareholders' equity</b>	<b>\$648,560</b>	<b>\$ 626,226</b>
<b>Total liabilities and shareholders' equity</b>	<b>\$811,340</b>	<b>\$ 792,052</b>



**DoubleDown Interactive Co., Ltd.**  
**Condensed Consolidated Statement of Income and Comprehensive Income**  
(Unaudited, in thousands except share and per share amounts)

	<u>Three months ended March 31,</u>	
	<u>2023</u>	<u>2022</u>
Revenue	\$ 77,596	\$ 85,486
Operating expenses:		
Cost of revenue <sup>(1)</sup>	25,719	28,848
Sales and marketing <sup>(1)</sup>	16,045	19,791
Research and development <sup>(1)</sup>	5,043	4,680
General and administrative <sup>(1)</sup>	5,343	5,270
Depreciation and amortization	54	2,212
Total operating expenses	<u>52,204</u>	<u>60,801</u>
Operating income	<u>\$ 25,392</u>	<u>\$ 24,685</u>
Other income (expense):		
Interest expense	(462)	(470)
Interest income	3,130	208
Gain on foreign currency transactions	252	121
Gain (loss) on foreign currency remeasurement	2,166	1,769
Gain (loss) on short-term investments	—	(1,761)
Other, net	(47)	(35)
Total other income (expense), net	<u>\$ 5,039</u>	<u>\$ (168)</u>
Income before income tax	<u>\$ 30,431</u>	<u>\$ 24,517</u>
Income tax (expense) benefit	(6,759)	(6,022)
Net income (loss)	<u>\$ 23,672</u>	<u>\$ 18,495</u>
Other comprehensive income (expense):		
Pension adjustments, net of tax	(157)	(526)
Gain (loss) on foreign currency translation	(1,181)	(1,446)
Comprehensive income (loss)	<u>\$ 22,334</u>	<u>\$ 16,523</u>
Earnings per share:		
Basic	\$ 9.55	\$ 7.46
Diluted	\$ 9.55	\$ 7.46
Weighted average shares outstanding:		
Basic	2,477,672	2,477,672
Diluted	2,477,672	2,477,672

**DoubleDown Interactive Co., Ltd.**  
**Condensed Consolidated Statement of Cash Flows**  
(Unaudited, in thousands)

	<u>Three months ended March 31,</u>	
	<u>2023</u>	<u>2022</u>
Cash flow from (used in) operating activities:		
Net Income	\$ 23,672	\$ 18,495
Adjustments to reconcile net income to net cash from operating activities:		
Depreciation and amortization	55	2,212
(Gain)Loss on foreign currency remeasurement	(2,166)	(1,769)
(Gain)Loss on short-term investments	—	1,762
Deferred taxes	6,063	2,950
Working capital adjustments:		
Accounts receivable	(7,707)	(332)
Prepaid expenses, other current and non-current assets	274	3,398
Accounts payable, accrued expenses and other payables	(1,046)	(175)
Contract liabilities	(208)	(673)
Income tax payable	5	1,739
Other current and non-current liabilities	284	775
Net cash flows from (used in) operating activities	\$ 19,226	\$ 28,382
Cash flow from (used in) investing activities:		
Purchases of intangible assets	(4)	(2)
Purchases of property and equipment	(40)	(72)
Purchases of short-term investments	(19,298)	(98,971)
Sales of short-term investments	33,725	5,226
Net cash flows from (used in) investing activities	\$ 14,383	\$ (93,819)
Cash flow from (used in) financing activities:		
Net cash flows from (used in) financing activities:	\$ —	\$ —
Net foreign exchange difference on cash and cash equivalents	(22)	(1,708)
Net increase (decrease) in cash and cash equivalents	\$ 33,587	\$ (67,145)
Cash and cash equivalents at beginning of period	\$ 217,352	\$ 242,060
Cash and cash equivalents at end of period	\$ 250,939	\$ 174,915
Cash paid during year for:		
Interest	—	—
Income taxes	\$ 82	\$ 4,967

DoubleDown Interactive Co., Ltd.

Condensed Consolidated Financial Statements (unaudited)

March 31, 2023 and March 31, 2022

## Contents

Consolidated Financial Statements as of and for the three months ended March 31, 2023 and 2022

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**DoubleDown Interactive Co., Ltd.**  
**Condensed Consolidated Statements of Income and Comprehensive Income**  
**(unaudited, in thousands of U.S. Dollars, except share and per share amounts)**

	<u>Three months ended March 31,</u>	
	<u>2023</u>	<u>2022</u>
Revenue	\$ 77,596	\$ 85,486
Operating expenses:		
Cost of revenue <sup>(1)</sup>	25,719	28,848
Sales and marketing <sup>(1)</sup>	16,045	19,791
Research and development <sup>(1)</sup>	5,043	4,680
General and administrative <sup>(1)</sup>	5,343	5,270
Depreciation and amortization	54	2,212
Total operating expenses	<u>52,204</u>	<u>60,801</u>
Operating income	<u>\$ 25,392</u>	<u>\$ 24,685</u>
Other income (expense):		
Interest expense	(462)	(470)
Interest income	3,130	208
Gain on foreign currency transactions	252	121
Gain (loss) on foreign currency remeasurement	2,166	1,769
Gain (loss) on short-term investments	—	(1,761)
Other, net	(47)	(35)
Total other income (expense), net	<u>\$ 5,039</u>	<u>\$ (168)</u>
Income before income tax	<u>\$ 30,431</u>	<u>\$ 24,517</u>
Income tax (expense) benefit	(6,759)	(6,022)
Net income (loss)	<u>\$ 23,672</u>	<u>\$ 18,495</u>
Other comprehensive income (expense):		
Pension adjustments, net of tax	(157)	(526)
Gain (loss) on foreign currency translation	(1,181)	(1,446)
Comprehensive income (loss)	<u>\$ 22,334</u>	<u>\$ 16,523</u>
Earnings per share:		
Basic	\$ 9.55	\$ 7.46
Diluted	\$ 9.55	\$ 7.46
Weighted average shares outstanding:		
Basic	2,477,672	2,477,672
Diluted	2,477,672	2,477,672

(1) Excluding depreciation and amortization

See accompanying notes to consolidated financial statements

**DoubleDown Interactive Co., Ltd.**  
**Condensed Consolidated Balance Sheets**  
(in thousands of U.S. Dollars, except share and per share amounts)

	<u>March 31,</u> <u>2023</u> (unaudited)	<u>December 31,</u> <u>2022</u>
<b>Assets</b>		
Current assets:		
Cash and cash equivalents	\$250,939	\$ 217,352
Short-term investments	53,835	67,891
Accounts receivable, net	28,492	21,198
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Intangible assets, net	35,049	35,051
Goodwill	379,072	379,072
Deferred tax asset	52,545	59,290
Other non-current assets	1,423	1,463
<b>Total assets</b>	<b>\$811,340</b>	<b>\$ 792,052</b>
<b>Liabilities and Shareholders' Equity</b>		
Accounts payable and accrued expenses	\$ 12,741	\$ 13,830
Short-term operating lease liabilities	2,692	3,050
Income taxes payable	5	—
Contract liabilities	2,218	2,426
Loss contingency	95,250	95,250
Other current liabilities	1,496	1,926
<b>Total current liabilities</b>	<b>\$114,402</b>	<b>\$ 116,482</b>
Long-term borrowings with related party	38,349	39,454
Long-term operating lease liabilities	1,148	1,625
Other non-current liabilities	8,881	8,265
<b>Total liabilities</b>	<b>\$162,780</b>	<b>\$ 165,826</b>
<b>Shareholders' equity</b>		
Common stock, KRW 10,000 par value - 200,000,000 Shares authorized; 2,477,672 issued and outstanding	21,198	21,198
Additional paid-in-capital	359,280	359,280
Accumulated other comprehensive income	18,022	19,360
Retained earnings	250,060	226,388
<b>Total shareholders' equity</b>	<b>\$648,560</b>	<b>\$ 626,226</b>
<b>Total liabilities and shareholders' equity</b>	<b>\$811,340</b>	<b>\$ 792,052</b>

See accompanying notes to consolidated financial statements

**DoubleDown Interactive Co., Ltd.**  
**Condensed Consolidated Statements of Changes in Shareholders' Equity**  
**(unaudited, in thousands of U.S. Dollars, except share amounts)**

	Common shares	Common stock	Additional paid-in- capital	Accumulated other comprehensive income/(loss)	Retained earnings (deficit)	Total shareholders' equity
<b>Three months ended March 31, 2022</b>						
As of January 1, 2022	2,477,672	21,198	671,831	23,033	147,816	863,878
Net Income	—	—	—	—	18,495	18,495
Pension adjustments, net of tax	—	—	—	(526)	—	(526)
Gain(loss) on foreign currency translation, net of tax	—	—	—	(1,446)	—	(1,446)
As of March 31, 2022	2,477,672	21,198	671,831	21,061	166,311	880,401
<b>Three months ended March 31, 2023</b>						
As of January 1, 2023	2,477,672	21,198	359,280	19,360	226,388	626,226
Net Income	—	—	—	—	23,672	23,672
Pension adjustments, net of tax	—	—	—	(157)	—	(157)
Gain(loss) on foreign currency translation, net of tax	—	—	—	(1,181)	—	(1,181)
As of March 31, 2023	2,477,672	21,198	359,280	18,022	250,060	648,560

*See accompanying notes to consolidated financial statements*

**DoubleDown Interactive Co., Ltd.**  
**Condensed Consolidated Statements of Cash Flows**  
**(unaudited, in thousands of U.S. Dollars)**

	<u>Three months ended March 31,</u>	
	<u>2023</u>	<u>2022</u>
Cash flow from (used in) operating activities:		
Net Income	\$ 23,672	\$ 18,495
Adjustments to reconcile net income to net cash from operating activities:		
Depreciation and amortization	55	2,212
(Gain)Loss on foreign currency remeasurement	(2,166)	(1,769)
(Gain)Loss on short-term investments	—	1,762
Deferred taxes	6,063	2,950
Working capital adjustments:		
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Net cash flows from (used in) investing activities	\$ 14,383	\$ (93,819)
Cash flow from (used in) financing activities:		
Net cash flows from (used in) financing activities:	\$ —	\$ —
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Net increase (decrease) in cash and cash equivalents	\$ 33,587	\$ (67,145)
Cash and cash equivalents at beginning of period	\$ 217,352	\$ 242,060
Cash and cash equivalents at end of period	\$ 250,939	\$ 174,915
Cash paid during year for:		
Interest	—	—
Income taxes	\$ 82	\$ 4,967

*See accompanying notes to consolidated financial statements*

**DoubleDown Interactive Co., Ltd.**  
**Notes to Condensed Consolidated Financial Statements (unaudited)**

**Note 1: Description of business**

***Background and nature of operations***

DoubleDown Interactive Co., Ltd. (“DDI,” “we,” “us,” “our” or the “Company,” formerly known as The8Games Co., Ltd.) was incorporated in 2008 in Seoul, Korea as an interactive entertainment studio, focused on the development and publishing of casual games and mobile applications. DDI is a subsidiary of DoubleU Games Co., Ltd. (“DUG” or “DoubleU Games”), a Korean company and our controlling shareholder holding 67.1% of our outstanding shares. The remaining 32.9% of our outstanding shares are held by STIC Special Situation Private Equity Fund (“STIC”, 20.2%) and the remainder by participants in our IPO (12.7%). In 2017, DDI acquired DoubleDown Interactive, LLC (“DDI-US”) from International Gaming Technologies (“IGT”) for approximately \$825 million. DDI-US, with its principal place of business located in Seattle, Washington, is our primary revenue-generating entity.

We develop and publish digital gaming content on various mobile and web platforms through our multi-format interactive all-in-one game experience concept. We host DoubleDown Casino, DoubleDown Classic, DoubleDown Fort Knox and Undead World within various formats.

***Initial Public Offering***

On September 2, 2021, DoubleDown Interactive Co., Ltd. filed its initial public offering (the “Offering”) of 6,316,000 American Depositary Shares (the “ADSs”), each representing 0.05 common share, with par value of ₩10,000 per share, of the Company, at a price to the public of \$18.00 per ADS, before underwriting discounts and commissions. The number of ADSs sold by the Company was 5,263,000, and the number of ADSs sold by STIC Special Situation Diamond Limited, the selling shareholder in the Offering (the “Selling Shareholder”), was 1,053,000. The net proceeds to us from this offering was approximately \$86.5 million, after deducting the underwriting discounts and commissions and the offering expenses in the aggregate of approximately \$8.7 million.

Prior to this offering, there has been no public market for our common shares or ADSs. Our ADSs trade on the NASDAQ Stock Market (“NASDAQ”) under the symbol “DDI.”

***Capital Reserve Reallocation***

On August 30, 2022 it was announced that a special board of directors meeting convened on August 26, 2022 which resulted in the approval of the reduction of the Company’s capital reserve in the amount of ₩70,000,000,000 pursuant to Article 461-2 of the Korean Commercial Code.

On December 28, 2022 it was announced that a special board of directors meeting convened on December 28, 2022 which resulted in the approval of the reduction of the Company’s capital reserve in the amount of ₩330,000,000,000 pursuant to Article 461-2 of the Korean Commercial Code.

***Basis of preparation and consolidation***

Our unaudited condensed consolidated financial statements include all adjustments of a normal, recurring nature necessary for the fair presentation of the results for the interim periods presented. The results for the interim period presented are not necessarily indicative of those for the full year. The condensed consolidated financial statements should be read in conjunction with our consolidated financial statements for the year ended December 31, 2022.

The condensed consolidated financial statements include the balances and accounts of DDI and our controlled subsidiaries. All significant inter-company transactions, balances and unrealized gains or losses have been eliminated. We view our operations and manage our business as one operating segment.

***Use of estimates***

The preparation of financial statements in conformity with Generally Accepted Accounting Principles (GAAP) requires estimates and assumptions that affect the reported amounts of assets and liabilities, revenues and expenses, and related disclosures. We regularly evaluate estimates and assumptions related to provisions for income taxes, revenue recognition, expense accruals, deferred income tax asset valuation allowances, valuation of goodwill and intangibles, and legal contingencies. We base our estimates and assumptions on current facts, historical experience and various other factors that we believe to be reasonable under the circumstances, the results of which form the basis for making judgments about the carrying values of assets and liabilities and the accrual of costs and expenses that are not readily apparent from other sources. The actual results experienced may differ materially and adversely from these estimates. To the extent there are material differences between the estimates and the actual results, future operating results may be affected.



### Functional currency and translation of financial statements

Our functional currency is the Korean Won (“KRW”) and the U.S. Dollar (“dollar,” “USD,” “US\$,” or “\$”) is the functional currency of our United States subsidiaries. The accompanying consolidated financial statements are presented in USD. The consolidated balance sheets have been translated at the exchange rates prevailing at each balance sheet date. The consolidated statement of comprehensive income and statement of cash flows have been translated using the weighted-average exchange rates prevailing during the periods of each statement. The equity capital is denominated in the functional currency, KRW, and is translated at historical exchange rates. All translation adjustments resulting from translating into the reporting currency are accumulated as a separate component of accumulated other comprehensive income in shareholders’ equity. Gains or losses resulting from foreign currency transactions are included in other income (expense).

Intercompany monetary items denominated in foreign currencies are translated into the functional currency at the exchange rate at the reporting date with the gain or loss arising on translation recorded to other income (expense). Intercompany non-monetary items that are measured at historical cost in a foreign currency are translated using the exchange rates at the dates of the initial transactions.

### Cash and cash equivalents

We consider all money market funds and short-term investments with a maturity of three months or less when acquired to be cash and cash equivalents. Cash and cash equivalents are held by high credit quality financial institutions and balances may exceed limits of federal insurance. We have not experienced any losses resulting from these excess deposits.

### Financial instruments and concentration of credit risk

Financial instruments, which potentially expose us to concentrations of credit risk, consist primarily of cash and cash equivalents, accounts receivable and short-term investments.

Accounts receivable are recorded and carried at the net invoiced amount, which is net of platform payment processing fees, unsecured, and represent amounts due to us based on contractual obligations where an executed contract exists. We do not require collateral and have not recognized an allowance as management estimates the net receivable is fully collectible. Apple, Inc. (“Apple”), Facebook, Inc. (“Facebook”), and Google, LLC (“Google”) represent significant distribution, marketing, and payment platforms for our games. A substantial portion of our revenue was generated from players who accessed our games through these platforms and a significant concentration of our accounts receivable balance is comprised of balances owed to us by these platforms.

The following table summarizes the percentage of revenues and accounts receivable generated via our platform providers in excess of 10% of our total revenues and total accounts receivable:

	Revenue Concentration		Accounts Receivable Concentration	
	Three months ended March 31,		As of March 31,	As of December 31,
	2023	2022	2023	2022
Apple	55.1%	54.0%	63.8%	55.8%
Facebook	18.4%	24.1%	11.8%	20.4%
Google	18.7%	18.8%	12.4%	17.7%

### Note 2: Revenue from Contracts with Customers

Our social and mobile apps operate on a free-to-play model, whereby game players may collect virtual currency free of charge through the passage of time or through targeted marketing promotions. If a game player wishes to obtain virtual currency above and beyond the level of free virtual currency available to that player, the player may purchase additional virtual currency. Once a purchase is completed, the virtual currency is deposited into the player’s account and is not separately identifiable from previously purchased virtual currency or virtual currency obtained by the game player for free.

Once obtained, virtual currency (either free or purchased) cannot be redeemed for cash nor exchanged for anything other than gameplay within our apps. When virtual currency is played on any of our games, the game player could “win” and would be awarded additional virtual currency or could “lose” and lose the future use of that virtual currency. We have concluded that our virtual currency represents consumable goods, because the game player does not receive any additional benefit from the games and is not entitled to any additional rights once the virtual currency is substantially consumed.

Control transfers when the virtual currency is consumed for gameplay. We recognize revenue from player purchases of virtual currency based on the consumption of this currency. We determined through a review of play behavior that game players generally do not purchase additional virtual currency until their existing virtual currency balances, regardless of source (e.g., bonus currency, gifted currency through social media channels, daily free chips, etc.), have been substantially consumed.

Based on an analysis of customers' historical play behavior, purchase behavior, and the amount of virtual currency outstanding, we are able to estimate the rate that virtual currency is consumed during gameplay. Accordingly, revenue is recognized using a user-based revenue model with the period between purchases representing the timing difference between virtual currency purchase and consumption. This timing difference is relatively short.

We continuously gather and analyze detailed customer play behavior and assess this data in relation to our judgments used for revenue recognition.

We generate a small portion of our revenue from subscription services. All monthly subscription fees are prepaid and non-refundable for a one-month period and auto-renew until the end customer terminates the service with the platform provider the subscription services originated. The subscription revenue is recognized on a daily basis beginning on the original date of purchase and has no impact on a customer purchased virtual currency.

#### *Disaggregation of revenue*

We believe disaggregation of our revenue based on platform and geographical location are appropriate categories that depict how the nature, amount, timing, and uncertainty of revenue and cash flows are affected by economic factors.

The following table represents our disaggregation of revenue between mobile and web platforms (in thousands):

	<b>Three months ended March 31,</b>	
	<b>2023</b>	<b>2022</b>
Mobile	\$ 63,330	\$ 64,130
Web	14,266	21,356
<b>Total</b>	<b>\$ 77,596</b>	<b>\$ 85,486</b>

The following table presents our revenue disaggregated based on the geographical location of our players (in thousands):

	<b>Three months ended March 31,</b>	
	<b>2023</b>	<b>2022</b>
U.S. <sup>(1)</sup>	\$ 68,203	\$ 73,688
International	9,393	11,798
<b>Total</b>	<b>\$ 77,596</b>	<b>\$ 85,486</b>

<sup>(1)</sup> Geographic location is presented as being derived from the U.S. when data is not available

#### *Principal-agent considerations*

Our revenue contracts are with game players who are our customers. We have exclusive control over all content, pricing, and overall functionality of games accessed by players. Our games are played on various third-party platforms for which the platform providers collect proceeds from our customers and remit us an amount after deducting a fee for processing and other agency services. We record revenue at the gross amount charged to our customers and classify fees paid to platform providers (such as Apple, Facebook, and Google) within cost of revenue, contract assets, contract liabilities and other disclosures.

*Contract assets, contract liabilities and other disclosures*

Customer payments are based on the payment terms established in our contracts. Payments for purchase of virtual currency are required at time of purchase, are non-refundable and relate to non-cancellable contracts that specify our performance obligations. All payments are initially recorded as revenue, as the player has no right of return after the purchase, consistent with our standard terms and conditions. Based on our analysis, at each period end, we estimate the number of days to consume virtual currency. This represents the revenue amount where the performance obligation has not been met and is deferred as a contract liability until we satisfy the obligation. The contract asset consists of platform fees for which revenue has not been recognized. For subscription revenue, the remaining portion of the daily ratable monthly subscription is recorded as a contract liability and the applicable platform fees as a contract asset.

The following table summarized our opening and closing balances in contract assets and contract liabilities (in thousands):

	<u>As of March 31,</u> <u>2023</u>	<u>As of December 31,</u> <u>2022</u>
Contract assets <sup>(1)</sup>	\$ 665	\$ 728
Contract liabilities	2,218	2,426

<sup>(1)</sup> Contract assets are included within prepaid expenses and other assets in our consolidated balance sheet

**Note 3: Short-term investments**

The Company holds investments in marketable securities with the intention of selling these investments within a relatively short period of time (3-6 months). As such, gains or losses from holding or trading these securities were recognized in the Statements of Income. At March 31, 2023, short term investments were comprised of fixed time deposits classified as trading.

**Note 4: Goodwill and intangible assets**

There were no changes to the carrying amount of goodwill in the three months ended March 31, 2023. We recognized a \$269.9 million impairment of goodwill and intangibles in 2022. Changes in the carrying amount of intangible assets were as follows (in thousands):

	Useful life	March 31, 2023				December 31, 2022			
		Gross amount	Accumulated amortization	Impairment	Net amount	Gross amount	Accumulated amortization	Impairment	Net amount
Goodwill	indefinite	\$633,965	\$ —	\$(254,893)	\$379,072	\$633,965	\$ —	\$(254,893)	\$379,072
Trademarks	indefinite	50,000	—	(15,000)	35,000	50,000	—	(15,000)	35,000
Customer relationships	4 years	75,000	(75,000)	—	—	75,000	(75,000)	—	—
Purchased technology	5 years	45,423	(45,423)	—	—	45,423	(45,423)	—	—
Development costs	3 years	9,486	(9,486)	—	—	9,486	(9,486)	—	—
Software	4 years	2,462	(2,413)	—	49	2,462	(2,411)	—	51
<b>Total</b>		<b>\$816,336</b>	<b>\$(132,322)</b>	<b>\$(269,893)</b>	<b>\$414,121</b>	<b>\$816,336</b>	<b>\$(132,320)</b>	<b>\$(269,893)</b>	<b>\$414,123</b>

The following reflects amortization expense related to intangible assets included with depreciation and amortization (in millions):

	<u>Three months ended March 31,</u>	
	<u>2023</u>	<u>2022</u>
Amortization Expense	0.0	2.2

**Note 5: Debt**

The components of debt at March 31, 2023 and December 31, 2022 are as follows (in thousands):

	<u>As of March 31,</u> <u>2023</u>	<u>As of December 31,</u> <u>2022</u>
4.60% Senior Notes due to related party due 2024	\$ 38,349	\$ 39,454
Total debt	38,349	39,454
Less: Short-term debt	—	—
Total Long-term debt	\$ 38,349	\$ 39,454

**4.60% Senior Notes due to related party due 2024**

The 4.60% Senior Notes due to related party, which collectively total KRW100 billion (US\$77 million) at inception, accrue 4.60% interest quarterly on the outstanding principal amount until maturity. Interest and principal are due in full at maturity (May 27, 2024).

**Note 6: Fair value measurements**

The carrying values of our accounts receivable, prepaid expenses and other current assets, accounts payable, accrued liabilities and short-term borrowings approximate their fair values due to the short-term nature of these instruments.

Our cash equivalents (Level 1 of fair value hierarchy) consist of money market funds and Korean government bonds totaling \$250.9 million, and short-term investments (Level 2 of fair value hierarchy) comprised of fixed time or certificates of deposit with maturity periods greater than 90 days totaling \$53.8 million as of March 31, 2023. As of December 31, 2022 our cash equivalents (Level 1 of fair value hierarchy) consisted of money market funds and Korean government bonds totaling \$217.4 million, and short-term investments (Level 2 of fair value hierarchy) comprised of fixed time or certificates of deposit with maturity periods greater than 90 days totaling \$67.9 million. We rely on credit market data to track interest rates for other entities with similar risk profiles.

We record all debt at inception at fair value. We perform subsequent analysis on available data to evaluate the fair value of our borrowing as of the balance sheet date. We rely on credit market data to track interest rates for other entities with similar risk profiles. As of March 31, 2023, we believe the fair value of our senior notes (a Level 3 estimate) would be \$1.8 million lower than face value due to the overall increase in interest rates during the past year. We do not believe the difference between carrying value and fair value has changed materially due to foreign exchange exposure or our credit worthiness.

**Note 7: Income taxes**

We are subject to federal and state income taxes in Korea and the United States. We account for our provision for income taxes in accordance with ASC 740, Income Taxes, which requires an estimate of the annual effective tax rate for the full year to be applied to the interim period, taking into account year-to-date amounts and projected results for the full year.

Our effective tax rate varies from the statutory Korean income tax rate due to the effect of foreign rate differential, withholding taxes, state and local income taxes, foreign derived intangible income (FDII) deduction, research and development credits, and a valuation allowance on Korean deferred tax assets. Our effective tax rate could fluctuate significantly from quarter to quarter based on variations in the estimated and actual level of pre-tax income or loss by jurisdiction, changes in enacted tax laws and regulations, and changes in estimates regarding non-deductible expenses and tax credits. As of March 31, 2023, and December 31, 2022, we have provided a valuation allowance against our net deferred tax assets that we believe, based on the weight of available evidence, are more likely than not to be realized.

The income tax expense of \$6.8 million for the three months ended March 31, 2023, reflects an effective tax rate of 22.2% which is lower than the effective tax rate of 24.6% for the three months ended March 31, 2022. The decrease in rate from 2022 to 2023 is primarily due to a reduction in the Korean tax rate and changes in the valuation allowance offset by a reduction in the FDII benefit.

The effective tax rate of 22.2% for the three months ended March 31, 2023, is higher than the Korean statutory rate of 19%, primarily due to foreign rate differential and state taxes. The effective rate of 22.2% includes a discrete tax provision and offsetting valuation allowance release of \$411 thousand related to a significant foreign currency exchange gain in the three months ended March 31, 2023, as well as a \$161 thousand discrete provision related to a change in the state tax rate.

**Note 8: Net income per share**

Basic net income per share is computed by dividing net income by the weighted-average number of common shares outstanding for the period, without consideration for potentially dilutive securities. Diluted net income per share is computed by dividing net income by the weighted-average number of common shares and dilutive common share equivalents outstanding for the period determined using the treasury-stock and if-converted methods. There were no potentially dilutive securities outstanding in either period presented.

**Note 9: Leases**

We are lessee for corporate office space in Seattle, Washington and Seoul, Korea. The lessor for our Seoul, Korea leases is our parent, DoubleU Games (see Note 11). Our leases have remaining terms of five to nineteen months. We do not have any finance leases. Our total variable and short-term lease payments are immaterial for all periods presented.

The Seattle, Washington lease originated in July 2012 and consists of 49,375 square feet. The lease will expire in October 2024.

In February 2019, we executed new subleases with our parent, DUG, for 21,218 square feet of office space in Gangnam-gu, Seoul, Korea. The lease term will expire in September 2023.

Supplemental balance sheet and cash flow information related to operating leases is as follows (in thousands):

	<u>As of March 31, 2023</u>	<u>As of December 31, 2022</u>
Operating lease right-of-use asset	\$ 3,840	\$ 4,675
Accrued rent	730	817
Total operating lease right-of-use asset, net	<u>\$ 3,110</u>	<u>\$ 3,858</u>
Short-term operating lease liabilities	2,692	3,050
Long-term operating lease liabilities	1,148	1,625
Total operating lease liabilities	<u>\$ 3,840</u>	<u>\$ 4,675</u>

Supplemental cash flow information related to leases was as follows (in millions):

	<u>Three months ended March 31, 2023</u>	<u>Year ended December 31, 2022</u>
Cash paid for amounts included in the measurement of operating lease liabilities	0.9	3.3

**Note 10: Accumulated other comprehensive income**

Changes in accumulated other comprehensive income (AOCI) by component for the three months ended March 31, 2023 and 2022 were as follows (in thousands):

	<u>Currency Translation Adjustments</u>	<u>Defined Benefit Pension Plan</u>	<u>Total</u>
<u>Three months ended March 31, 2023</u>			
Balance at January 1, 2023	\$ 20,792	\$ (1,432)	\$19,360
Foreign currency translation gain/(loss)	(1,181)	—	(1,181)
Actuarial gain/(loss), net of tax	—	(157)	(157)
Balance as of March 31, 2023	<u>\$ 19,611</u>	<u>\$ (1,589)</u>	<u>\$18,022</u>
<u>Three months ended March 31, 2022</u>			
Balance at January 1, 2022	\$ 24,311	\$ (1,278)	\$23,033
Foreign currency translation gain/(loss)	(1,446)	—	(1,446)
Actuarial gain/(loss), net of tax	—	(526)	(526)
Balance as of March 31, 2022	<u>\$ 22,865</u>	<u>\$ (1,804)</u>	<u>\$21,061</u>

We do not tax effect foreign currency translation gain/(loss) because we have determined such gain/(loss) is permanently reinvested and actuarial gain/(loss) is not tax effected due to a valuation allowance applied to our deferred tax assets.

#### **Note 11: Commitments and contingencies**

##### ***Legal contingencies***

On April 12, 2018, a class-action lawsuit was filed against DDI-US demanding a return of unfair benefit under the pretext that the Company's social casino games are not legal in the State of Washington, United States. Similar class-action lawsuits were concurrently filed with certain of our competitors, certain of which, announced settlements which the court has recently approved. On April 25, 2021, plaintiffs filed their Second Amended Complaint, changing their allegations to include an additional corporate entity of co-defendant, IGT.

IGT tendered its defense of the lawsuit to DDI-US and sought indemnity for any damages from the lawsuit, based on various agreements associated with IGT's sale of DDI-US. DDI-US had previously tendered its defense to IGT and sought indemnity from it.

On August 29, 2022, per the parties' stipulation notifying the court of a proposed class wide settlement for \$415,000,000 with both DDI-US and IGT, the court stayed the case until October 21, 2022, in order to effectuate the proposed settlement. On the same date, DDI-US entered into an agreement in principle to settle the aforementioned *Benson* class action and associated proceedings, pursuant to which, among other things, IGT and DDI-US will contribute \$269.75 million and \$145.25 million, respectively, to the settlement fund. This agreement in principle is pending final court approval to date with final resolution and remaining payment expected in 2023. The Company has an aggregate accrual of \$145.25 million for the years ended December 31, 2022 and 2021, less \$50 million for payments made in the fourth quarter of 2022. As of March 31, 2023, the Company had a loss contingency of \$95.25 million reflecting the remaining contribution amount to the settlement fund in relations to the *Benson* class action and associated proceeding. The Company expects to make the remaining \$95.25 million payment in the second quarter of 2023.

##### ***Publishing and license agreements***

###### ***DoubleU Games***

We entered into the DoubleU Games License Agreement on March 7, 2018, and it was subsequently amended on July 1, 2019 and November 27, 2019. Pursuant to the DoubleU Games License Agreement, DoubleU Games grants us an exclusive license to develop and distribute certain DoubleU Games social casino game titles and sequels thereto in the social online game field of use. We are obligated to pay a royalty license fee to DoubleU Games in connection with these rights, with certain customary terms and conditions. The agreement remains in effect until either DUG no longer holds an interest, directly or indirectly, in DDI, or DDI no longer holds an interest, directly or indirectly, in DDI-US. In such event, the agreement provides that the parties will mutually renegotiate the terms of the agreement. As of March 31, 2023, we licensed approximately 49 game titles under the terms of this agreement.

###### ***International Gaming Technologies ("IGT")***

In 2017, we entered into a Game Development, Distribution, and Services agreement with IGT, and it was subsequently amended on January 1, 2019. Under the terms of the agreement, IGT will deliver game assets so that we can port (a process of converting the assets into functioning slot games by platform) the technology for inclusion in our gaming apps. The agreement includes game assets that are used to create new games. Under the agreement, we pay IGT a royalty rate of 7.5% of revenue for their proprietary assets and 15% of revenue for third-party game asset types. We also pay a monthly fee for porting. The initial term of the agreement is ten (10) years with up to two additional five-year periods. Costs incurred in connection with this agreement for the three months ended March 31, 2023 and 2022 totaled \$2.0 million and \$2.6 million, respectively, and are recognized as a component of cost of revenue.

#### **Note 12: Related party transactions**

Our related party transactions comprise of expenses for use of intellectual property, borrowings, and sublease previously described. We may also incur other expenses with related parties in the ordinary course of business, which are included in the consolidated financial statements.

The following is a summary of expenses charged by our parent, DoubleU Games (in thousands):

	Three months ended March 31,		Statement of Income and Comprehensive Income Line Item
	2023	2022	
Royalty expense (see Note 11)	\$ 752	\$ 837	Cost of revenue
Interest expense (see Note 5)	445	471	Interest expense
Rent expense (see Note 9)	317	335	General and administrative expense
Other expense	97	54	General and administrative expense

Amounts due to our parent, DUG, are as follows (in thousands):

	At March 31,	At December 31,	Statement of Consolidated Balance Sheet Line Item
	2023	2022	
4.6% Senior Notes with related party	\$ 38,349	\$ 39,454	Long-Term borrowing with related party
Royalties and other expenses	667	315	A/P and accrued expenses
Short-term lease liability	696	1,066	Short-term operating lease liabilities
Accrued interest on 4.6% Senior Notes with related party	8,067	7,852	Other non-current liabilities
Long-term lease liability	—	—	Long-term lease liabilities

#### **Note 13: Defined benefit pension plan**

We operate a defined benefit pension plan under employment regulations in Korea. The plan services the employees located in Seoul and is a final waged-based pension plan, which provides a specified amount of pension benefit based on length of service. The total benefit obligation of \$4.0 million and \$4.0 million was included in other non-current liabilities as of March 31, 2023 and December 31, 2022, respectively, and the change in actuarial gains or losses, which is not significant, was included in other comprehensive income. The plan is funded.

#### **Note 14: Subsequent Event**

In January 2023, we entered into a Share Purchase Agreement to acquire SuprNation AB (“SuprNation”), a European-based i-gaming company, for a cash consideration of approximately €33 million, on a cash free and debt free basis and subject to final review of SuprNation’s financial results of 2022. The acquisition is expected to close later this year, subject to satisfaction or waiver of certain customary closing conditions, including without limitation, certain regulatory approvals. Following the closing, SuprNation AB will be a direct, wholly-owned subsidiary of DDI-US.